

11. (New) A user input device adapted for use in conjunction with a casino gaming program executed by a personal computer, the user input device comprising:
- a housing containing electronic circuitry adapted to receive electronic signals from the personal computer indicative of a game being played; and
  - a plurality of buttons connected to the electronic circuitry and configurable in response to the electronic signals from the personal computer to correspond to available game play options such that pressing one of the plurality of buttons causes the electronic circuitry to send electronic signals to the personal computer indicative of a game play decision;
- wherein the housing and plurality of buttons are configured to resemble a user input console of a casino gaming machine.
12. (New) The user input device of claim 11 further comprising at least one display configured to display a mode setting corresponding to the game being played.
13. (New) The user input device of claim 12 wherein the display is an LCD display.
14. (New) The user input device of claim 11 wherein at least one of the plurality of buttons comprises a button display adapted to display a game play decision activated by the at least one button.
15. (New) The user input device of claim 14 wherein the button display is an LCD display.
16. (New) The user input device of claim 11 wherein the plurality of buttons comprises at least one primary decision button and at least one secondary decision button.
17. (New) The user input device of claim 16 wherein the at least one primary decision button comprises a button display adapted to display a game play option activated by the at least one primary decision button.
18. (New) The user input device of claim 17 wherein the button display is an LCD display.
19. (New) The user input device of claim 11 wherein the circuitry sends and receives electronic signals to and from the personal computer using a USB interface.

20. (New) A user input device for a personal computer, the user input device being adapted for use in conjunction with a casino gaming program executed by a second computer, wherein the personal computer and the second computer are in networked communication, the user input device comprising:
- a housing containing electronic circuitry adapted to receive electronic signals indicative of a game being played; and
  - a plurality of buttons connected to the electronic circuitry and configurable in response to the received electronic signals to correspond to available game play options such that pressing one of the plurality of buttons causes the electronic circuitry to send electronic signals indicative of a game play decision;
- wherein the housing and plurality of buttons are configured to resemble a user input console of a casino gaming machine.
21. (New) The user input device of claim 20 further comprising at least one display configured to display a mode setting corresponding to the game being played.
22. (New) The user input device of claim 21 wherein the display is an LCD display.
23. (New) The user input device of claim 20 wherein at least one of the plurality of buttons comprises a button display adapted to display a game play decision activated by the at least one button.
24. (New) The user input device of claim 23 wherein the button display is an LCD display.
25. (New) The user input device of claim 20 wherein the plurality of buttons comprises at least one primary decision button and at least one secondary decision button.
26. (New) The user input device of claim 25 wherein the at least one primary decision button comprises a button display adapted to display a game play option activated by the at least one primary decision button.
27. (New) The user input device of claim 26 wherein the button display is an LCD display.
28. (New) The user input device of claim 20 wherein the circuitry sends and receives electronic signals from the personal computer using a USB interface.